Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (1)

Answer every question. A grown-up can read the questions aloud. Mark it out of 105.

Score: _____ / 105

★ 0 to 51 keep practising ★★ 52 to 81 good work ★★★ 82 to 105 super!

1. Match the key to its job. Write the letter in the box. (4 marks)

☐	**1.** Shift	**a)**	makes a gap
☐	**2.** Space bar	**b)**	makes a capital letter
☐	**3.** Backspace	**c)**	starts a new line
☐	**4.** Enter	**d)**	deletes a letter

2. Steps to type my name. Fill in. (3 marks)



→



→

Hold _____ and press the first letter

Type the other _____



→



Press the _____

Type your surname

3. Sit well at the computer. Circle. (3 marks)

1. Sit with your back … straight bent

2. Keep your eyes … from the screen. very close an arm away

3. Put your feet … flat on the floor up on the chair

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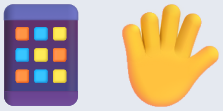
Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (2)

Think about using a tablet and its apps.



Tablets

We use a tablet by touching the screen. An app is a program on the tablet, like the camera or a drawing app.

4. Which touch move is it? Circle. (4 marks)

1. Touch the screen once, quickly. — swipe / tap
2. Slide your finger across the screen. — swipe / tap
3. Move two fingers apart to make it bigger. — tap / pinch out
4. Keep your finger down on an icon. — press and hold / swipe

5. Which app do I open? Circle. (3 marks)

1. To take a photo, open the … — camera app / calculator app
2. To draw a picture, open the … — music app / drawing app
3. To do sums, open the … — calculator app / camera app

6. True or false? Circle. (4 marks)

1. Charge the tablet when the battery is low. — True / False
2. Eat and drink over the tablet. — True / False
3. Hold the tablet with two hands. — True / False
4. Wash the tablet in water. — True / False

Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (3)

Pictures and sounds go in and come out of a computer. Stay safe online.

7. In or out? Circle. (4 marks)

1.  microphone — in (input) / out (output)
2.  speaker — in (input) / out (output)
3.  camera — in (input) / out (output)
4.  printer — in (input) / out (output)

8. Match the device to its job. Write the letter in the box. (3 marks)

☐	1. headphones	a)	to record my voice
☐	2. microphone	b)	to hear sounds
☐	3. printer	c)	to print a picture on paper

9. What should I do? Circle. (4 marks)

1. A pop-up says I won a prize. — click it / ask a grown-up
2. Someone online asks for my address. — tell them / stop and ask a grown-up
3. I see something that scares me. — tell a grown-up / keep it secret
4. A game asks for my password. — ask a grown-up / type it in

10. Private or OK to share? Circle. (2 marks)

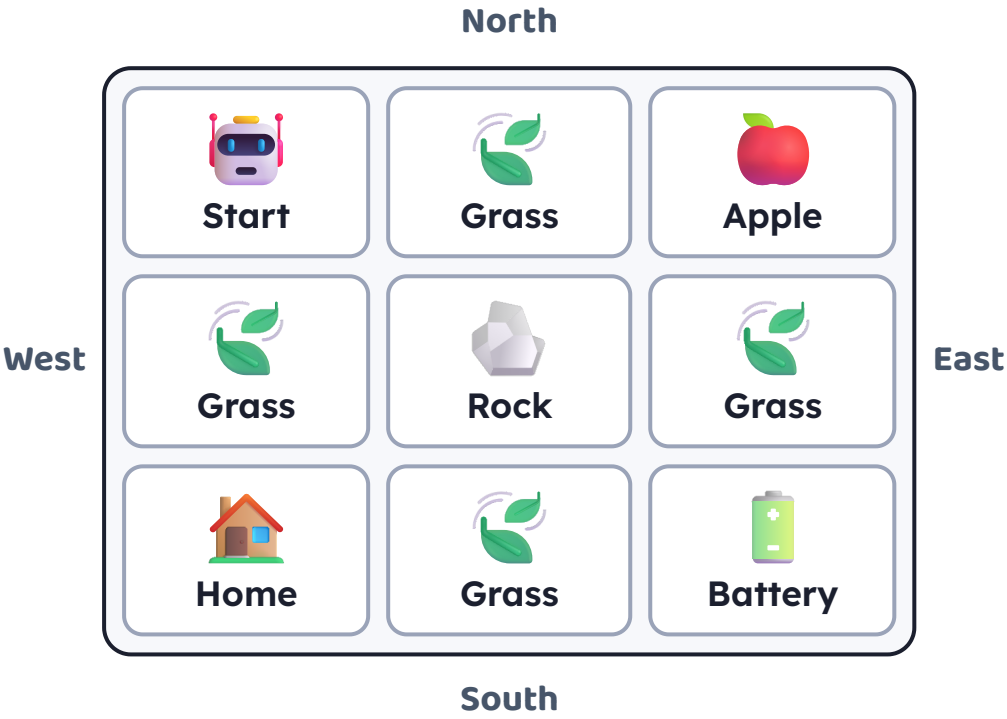
1. my home address — private / OK to share
2. my favourite colour — private / OK to share

Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (4)

Follow the arrows. Keep going: this paper has ten pages.



11. The robot starts at Start. Where does it stop? Circle. (6 marks)

1. → → — Apple / Rock
2. ↓ ↓ — Battery / Home
3. → ↓ — Rock / Grass
4. → → ↓ ↓ — Home / Battery
5. ↓ — Grass / Rock
6. → ↓ ↓ — Battery / Grass

12. Find the bug. The code to go from Start to Home should be ↓ ↓, but it is ↓ →. (2 marks)

1. The bug is _____. It should be _____.

Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (5)

Know your keyboard. Sit well when you type.

Space bar **Shift** **Backspace** **Enter**

13. Fill in. (4 marks)

1. The longest key is the _____.
2. To make a capital letter, hold _____.
3. To delete a mistake, press _____.
4. To start a new line, press _____.

14. Letter key or number key? Circle. (3 marks)

1. A	letter key	number key
2. 7	letter key	number key
3. M	letter key	number key

15. True or false? Circle. (3 marks)

1. Sit with your back straight.	True	False
2. Put your nose very close to the screen.	True	False
3. Rest your eyes after some time.	True	False

16. Write your name the way you would type it, with a capital letter at the start. (2 marks)

Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (6)

Touch moves, apps and caring for a tablet.

17. Match the touch move. Write the letter in the box. (4 marks)

☐	1. tap	a)	slide your finger across
☐	2. swipe	b)	touch once quickly
☐	3. pinch out	c)	keep your finger down
☐	4. press and hold	d)	make the picture bigger

18. Which app do I open? Circle. (4 marks)

1. To listen to a song, open the … music app camera app
2. To see the time, open the … drawing app clock app
3. To make a video, open the … camera app calculator app
4. To paint a picture, open the … music app drawing app

19. Good or not good for the tablet? Circle. (4 marks)

1.  charging it when the battery is low good not good
2.  spilling water on it good not good
3.  holding it with two hands good not good
4.  leaving it in the hot sun good not good

Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (7)

Input goes in. Output comes out.



Input and output

Input devices put information into a computer: keyboard, mouse, microphone, camera. Output devices bring it out: screen, speaker, printer, headphones.

20. In or out? Circle. (6 marks)

1.	keyboard	in (input)	out (output)
2.	mouse	in (input)	out (output)
3.	screen	in (input)	out (output)
4.	headphones	in (input)	out (output)
5.	microphone	in (input)	out (output)
6.	printer	in (input)	out (output)

21. Fill in. (3 marks)

1. We hear sounds from a _____.
2. We record our voice with a _____.
3. We see pictures on the _____.

22. Circle. (2 marks)

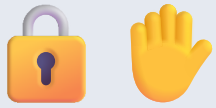
1. The sound is too loud. I turn the volume …	up	down
2. I cannot hear the video. I turn the volume …	up	down

Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (8)

Stay safe online. Ask a grown-up.



Safe online

Some things are private. We keep them safe. If something online worries us, we stop and tell a trusted grown-up.

23. What should I do? Circle. (4 marks)

1. A game asks me to buy something. — buy it / ask a grown-up
2. A stranger wants to chat with me. — tell a grown-up / chat with them
3. A video makes me feel scared. — keep watching / stop and tell a grown-up
4. A message says "Click here for free toys!" — do not click, ask a grown-up / click it

24. Private or OK to share? Circle. (4 marks)

1. my password — private / OK to share
2. my favourite food — private / OK to share
3. my phone number — private / OK to share
4. my favourite cartoon — private / OK to share

25. Write two trusted grown-ups you can ask for help. (2 marks)

1. _____ 2. _____

Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (9)

Follow the arrows, one square for each arrow.

North

West

East

South

Start	Rock	Star
Grass	Grass	Apple
Battery	Home	Key

26. The robot starts at Start. Where does it stop? Circle. (4 marks)

1. → → Star Rock
2. ↓ ↓ Home Battery
3. ↓ → → Apple Key
4. ↓ ↓ → → Key Home

27. Write the code. (2 marks)

1. Start to Rock: _____
2. Start to Battery: _____

28. Find the bug. The code to reach Star should be → →, but it is → ↓. (2 marks)

1. The bug is _____. It should be _____.

Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (10)

Think carefully. Add up your marks from all ten pages.

29. True or false? Circle. (5 marks)

1. A printer is an output device. True False
2. Backspace makes a gap. True False
3. Swipe means slide your finger. True False
4. I can share my password with anyone. True False
5. A robot follows arrows in order. True False

30. Spot the mistake. Circle the wrong one. (3 marks)

1. A microphone is an input. / A microphone is an output.
2. Hold Shift for a capital letter. / Hold Enter for a capital letter.
3. Eat over the tablet. / Keep food away from the tablet.

31. Write one rule for using a computer safely. (2 marks)

_____

How did I do? Write one thing you can do now.

I can _____ .

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ANSWER KEY

Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (1)

Answer every question. A grown-up can read the questions aloud. Mark it out of 105.

Score: _____ / 105

★ 0 to 51 keep practising ★★ 52 to 81 good work ★★★ 82 to 105 super!

1. Match the key to its job. Write the letter in the box. (4 marks)

b	**1.** Shift	**a)** makes a gap
a	**2.** Space bar	**b)** makes a capital letter
d	**3.** Backspace	**c)** starts a new line
c	**4.** Enter	**d)** deletes a letter

2. Steps to type my name. Fill in. (3 marks)



→



→

Hold **Shift** and press the first letter

Type the other **letters**



→



Press the **Space bar**

Type your surname

3. Sit well at the computer. Circle. (3 marks)

1. Sit with your back … **straight** bent
2. Keep your eyes … from the screen. very close **an arm away**
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ICT · Practice paper

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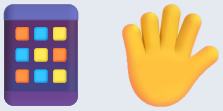

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2. Slide your finger across the screen. — **swipe** / tap
3. Move two fingers apart to make it bigger. — tap / **pinch out**
4. Keep your finger down on an icon. — **press and hold** / swipe

5. Which app do I open? Circle. (3 marks)

1. To take a photo, open the … — **camera app** / calculator app
2. To draw a picture, open the … — music app / **drawing app**
3. To do sums, open the … — **calculator app** / camera app

6. True or false? Circle. (4 marks)

1. Charge the tablet when the battery is low. — **True** / False
2. Eat and drink over the tablet. — True / **False**
3. Hold the tablet with two hands. — **True** / False
4. Wash the tablet in water. — True / **False**

ANSWER KEY

Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (3)

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ICT · Practice paper

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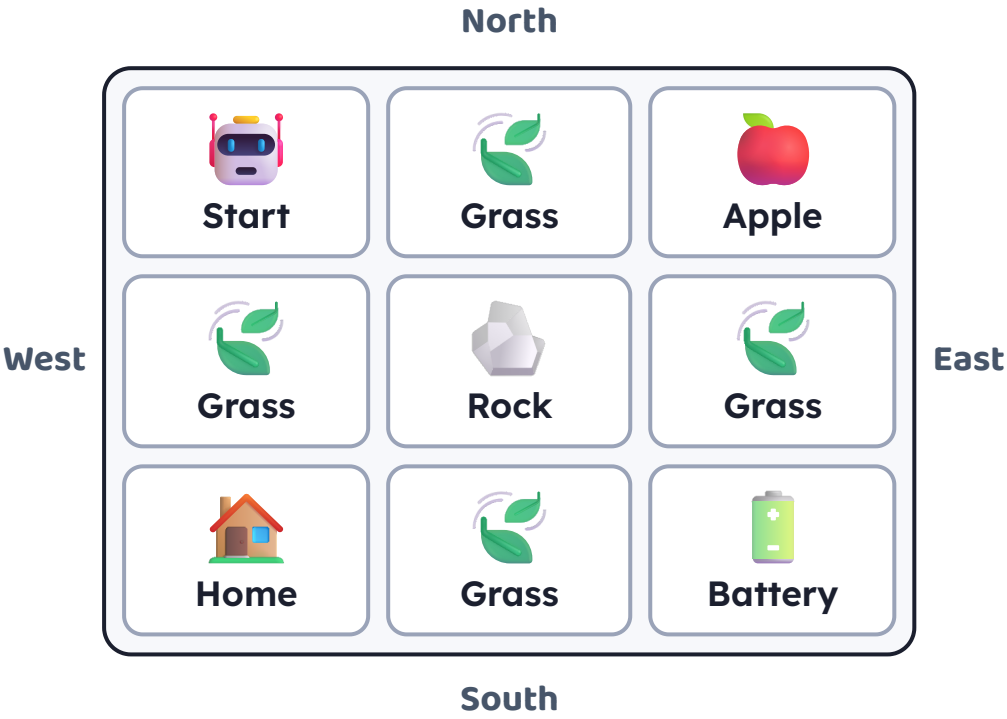

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3. → ↓ **Rock** Grass
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5. ↓ **Grass** Rock
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12. Find the bug. The code to go from Start to Home should be ↓ ↓, but it is ↓ →. (2 marks)

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ANSWER KEY

Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (5)

Know your keyboard. Sit well when you type.

Space bar | Shift | Backspace | Enter

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2. To make a capital letter, hold **Shift** .
3. To delete a mistake, press **Backspace** .
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ICT · Practice paper

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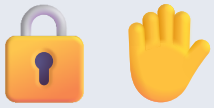

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ANSWER KEY

Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (9)

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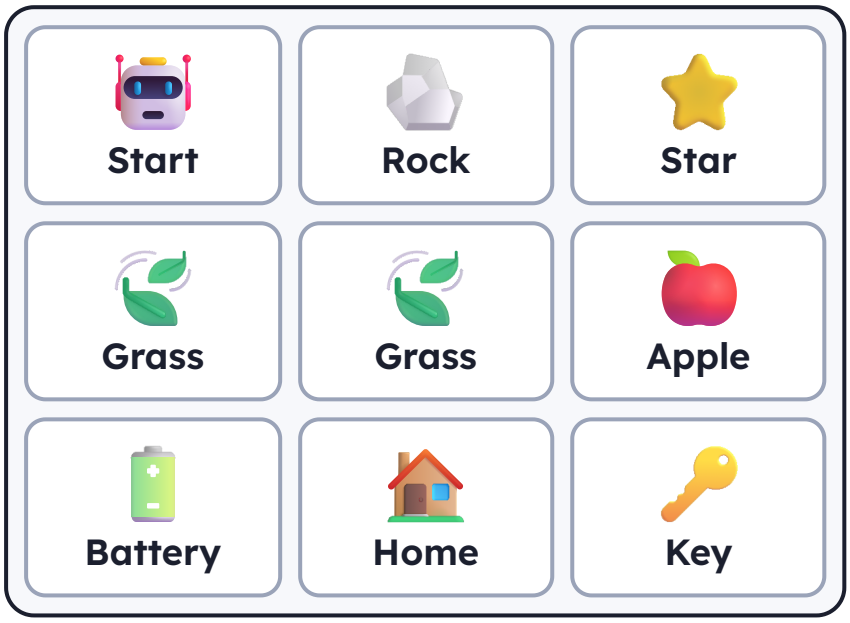
West



East

South

26. The robot starts at Start. Where does it stop? Circle. (4 marks)

1. → → **Star** Rock

2. ↓ ↓ Home **Battery**

3. ↓ → → **Apple** Key

4. ↓ ↓ → → **Key** Home

27. Write the code. (2 marks)

1. Start to Rock: →

2. Start to Battery: ↓ ↓

28. Find the bug. The code to reach Star should be → →, but it is → ↓. (2 marks)

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ANSWER KEY

Name _____ Date _____

ICT · Practice paper

ICT Practice Paper (10)

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3. Swipe means slide your finger. **True** False
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5. A robot follows arrows in order. **True** False

30. Spot the mistake. Circle the wrong one. (3 marks)

1. A microphone is an input. / **A microphone is an output.**
2. Hold Shift for a capital letter. / **Hold Enter for a capital letter.**
3. **Eat over the tablet.** / Keep food away from the tablet.

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